

Referee Rules Checklist

CLASSIC Division

Referee: _____

Signature: _____

Couple	No.	Judging Criteria	Pass	Fail		Results
	1	Max of 7 Weight Supports			☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	
		No Lifts Allowed			☐	
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		No Props				
		Time 2-3 minutes				
	2	Max of 7 Weight Supports			☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	
		No Lifts Allowed			☐	
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		No Props				
		Time 2-3 minutes				
	3	Max of 7 Weight Supports			☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	
		No Lifts Allowed			☐	
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		No Props				
		Time 2-3 minutes				
	4	Max of 7 Weight Supports			☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	
		No Lifts Allowed			☐	
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		No Props				
		Time 2-3 minutes				
	5	Max of 7 Weight Supports			☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	
		No Lifts Allowed			☐	
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		No Props				
		Time 2-3 minutes				
	6	Max of 7 Weight Supports			☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	
		No Lifts Allowed			☐	
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		No Props				
		Time 2-3 minutes				
	7	Max of 7 Weight Supports			☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	
		No Lifts Allowed			☐	
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		No Props				
		Time 2-3 minutes				

Couple	No.	Judging Criteria	Pass	Fail		Results	
	8	Max of 7 Weight Supports			☐	☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	☐	
		No Lifts Allowed					
		Breakaways: 8 Beat Max					
		Role Switch: 8 Beat Max					
		No Props					
		Time 2-3 minutes					
	9	Max of 7 Weight Supports			☐	☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	☐	
		No Lifts Allowed					
		Breakaways: 8 Beat Max					
		Role Switch: 8 Beat Max					
		No Props					
		Time 2-3 minutes					
	10	Max of 7 Weight Supports			☐	☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	☐	
		No Lifts Allowed					
		Breakaways: 8 Beat Max					
		Role Switch: 8 Beat Max					
		No Props					
		Time 2-3 minutes					
	11	Max of 7 Weight Supports			☐	☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	☐	
		No Lifts Allowed					
		Breakaways: 8 Beat Max					
		Role Switch: 8 Beat Max					
		No Props					
		Time 2-3 minutes					
	12	Max of 7 Weight Supports			☐	☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	☐	
		No Lifts Allowed					
		Breakaways: 8 Beat Max					
		Role Switch: 8 Beat Max					
		No Props					
		Time 2-3 minutes					
	13	Max of 7 Weight Supports			☐	☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	☐	
		No Lifts Allowed					
		Breakaways: 8 Beat Max					
		Role Switch: 8 Beat Max					
		No Props					
		Time 2-3 minutes					
	14	Max of 7 Weight Supports			☐	☐	PASS ☐ FAIL ☐
		Join together in 32 beats			☐	☐	
		No Lifts Allowed					
		Breakaways: 8 Beat Max					
		Role Switch: 8 Beat Max					
		No Props					
		Time 2-3 minutes					