

# Referee Rules Checklist

## CLASSIC Division

Referee: \_\_\_\_\_

Signature: \_\_\_\_\_

Couple	No.	Judging Criteria	Pass	Fail	[ ] [ ] [ ] [ ] [ ] [ ] [ ]	Results
	<b>1</b>	Max of 7 Weight Supports			[ ] [ ] [ ] [ ] [ ] [ ] [ ]	<b>PASS</b> <input type="checkbox"/>  <b>FAIL</b> <input type="checkbox"/>
		Join together in 32 beats			[ ] [ ]	
		No Lifts Allowed				
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		Costumes? Y/N				
		No Props				
		Time 2-3 minutes				
	<b>2</b>	Max of 7 Weight Supports			[ ] [ ] [ ] [ ] [ ] [ ] [ ]	<b>PASS</b> <input type="checkbox"/>  <b>FAIL</b> <input type="checkbox"/>
		Join together in 32 beats			[ ] [ ]	
		No Lifts Allowed				
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		Costumes? Y/N				
		No Props				
		Time 2-3 minutes				
	<b>3</b>	Max of 7 Weight Supports			[ ] [ ] [ ] [ ] [ ] [ ] [ ]	<b>PASS</b> <input type="checkbox"/>  <b>FAIL</b> <input type="checkbox"/>
		Join together in 32 beats			[ ] [ ]	
		No Lifts Allowed				
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		Costumes? Y/N				
		No Props				
		Time 2-3 minutes				
	<b>4</b>	Max of 7 Weight Supports			[ ] [ ] [ ] [ ] [ ] [ ] [ ]	<b>PASS</b> <input type="checkbox"/>  <b>FAIL</b> <input type="checkbox"/>
		Join together in 32 beats			[ ] [ ]	
		No Lifts Allowed				
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		Costumes? Y/N				
		No Props				
		Time 2-3 minutes				
	<b>5</b>	Max of 7 Weight Supports			[ ] [ ] [ ] [ ] [ ] [ ] [ ]	<b>PASS</b> <input type="checkbox"/>  <b>FAIL</b> <input type="checkbox"/>
		Join together in 32 beats			[ ] [ ]	
		No Lifts Allowed				
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		Costumes? Y/N				
		No Props				
		Time 2-3 minutes				
	<b>6</b>	Max of 7 Weight Supports			[ ] [ ] [ ] [ ] [ ] [ ] [ ]	<b>PASS</b> <input type="checkbox"/>  <b>FAIL</b> <input type="checkbox"/>
		Join together in 32 beats			[ ] [ ]	
		No Lifts Allowed				
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		Costumes? Y/N				
		No Props				
		Time 2-3 minutes				
	<b>7</b>	Max of 7 Weight Supports			[ ] [ ] [ ] [ ] [ ] [ ] [ ]	<b>PASS</b> <input type="checkbox"/>  <b>FAIL</b> <input type="checkbox"/>
		Join together in 32 beats			[ ] [ ]	
		No Lifts Allowed				
		Breakaways: 8 Beat Max				
		Role Switch: 8 Beat Max				
		Costumes? Y/N				
		No Props				
		Time 2-3 minutes				

Couple	No.	Judging Criteria	Pass	Fail		Results					
	8	Max of 7 Weight Supports			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	<input type="checkbox"/>					
		No Lifts Allowed									
		Breakaways: 8 Beat Max									
		Role Switch: 8 Beat Max									
		Costumes? Y/N									
		No Props									
		Time 2-3 minutes									
	9	Max of 7 Weight Supports			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	<input type="checkbox"/>					
		No Lifts Allowed									
		Breakaways: 8 Beat Max									
		Role Switch: 8 Beat Max									
		Costumes? Y/N									
		No Props									
		Time 2-3 minutes									
	10	Max of 7 Weight Supports			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	<input type="checkbox"/>					
		No Lifts Allowed									
		Breakaways: 8 Beat Max									
		Role Switch: 8 Beat Max									
		Costumes? Y/N									
		No Props									
		Time 2-3 minutes									
	11	Max of 7 Weight Supports			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	<input type="checkbox"/>					
		No Lifts Allowed									
		Breakaways: 8 Beat Max									
		Role Switch: 8 Beat Max									
		Costumes? Y/N									
		No Props									
		Time 2-3 minutes									
	12	Max of 7 Weight Supports			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	<input type="checkbox"/>					
		No Lifts Allowed									
		Breakaways: 8 Beat Max									
		Role Switch: 8 Beat Max									
		Costumes? Y/N									
		No Props									
		Time 2-3 minutes									
	13	Max of 7 Weight Supports			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	<input type="checkbox"/>					
		No Lifts Allowed									
		Breakaways: 8 Beat Max									
		Role Switch: 8 Beat Max									
		Costumes? Y/N									
		No Props									
		Time 2-3 minutes									
	14	Max of 7 Weight Supports			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	<input type="checkbox"/>					
		No Lifts Allowed									
		Breakaways: 8 Beat Max									
		Role Switch: 8 Beat Max									
		Costumes? Y/N									
		No Props									
		Time 2-3 minutes									