

Referee Rules Checklist

CLASSIC Division

Referee: _____

Signature: _____

Couple	No.	Judging Criteria	Pass	Fail		Results
	1	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	2	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	3	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	4	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	5	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	6	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	7	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	

Couple	No.	Judging Criteria	Pass	Fail		Results
	8	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	9	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	10	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	11	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	12	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	13	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	
	14	Max of 5 Weight Supports			<input type="checkbox"/>	PASS <input type="checkbox"/> FAIL <input type="checkbox"/>
		Join together in 32 beats			<input type="checkbox"/>	
		No Lifts Allowed			<input type="checkbox"/>	
		Breakaways: 8 Beat Max			<input type="checkbox"/>	
		Role Switch: 8 Beat Max			<input type="checkbox"/>	
		Costumes? Y/N			<input type="checkbox"/>	
		No Props			<input type="checkbox"/>	
		Time 2-3 minutes			<input type="checkbox"/>	